

EDUCATION Simon Fraser University, Master of Arts, English, specialization in Print Culture

Emily Carr University of Art + Design, Bachelor of Communication Design

University of British Columbia, undergraduate, first year Film Studies

WORK EXPERIENCE Sessional faculty, Emily Carr University of Art + Design, Print Design & Typography, 2011 – present

Visiting Professor, Master of Publishing Program, Simon Fraser University, 2015 – 2016

Faculty, Vancouver Film School, Digital Design Department, Print Design, 2005 – 2012

SELECTED PUBLISHED WORK *Wings, Waves and Webs: Patterns in Nature*, Greystone Books

“The Universe at Your Fingertips,” *Small Wonder Magazine’s* “Hands” Issue

“The Production & History of Daisy Turner’s *Moose Factory Cree*,”

*Women Writers’ Archive Journal*, Simon Fraser University

*Windy and Friends* (interactive story apps), Loud Crow

“The Book Unfolded: The Form of the Book in the 21st Century,” *Amphora Magazine*

*Windy, Foggy, Snowy & Chinook* and *Sunny*, (series of children’s books), Simply Read Books

“Vancouver Soundscape Project,” *Inside Magazines*, B&N and Thames & Hudson editions

SELECTED PRESENTATIONS, “Banana Peels and Falling Stars: Chance, Pattern, and Chaos in James Joyce’s *Ulysses*,” International James  
PANELS, PROJECTS Joyce Symposium, Trinity College/University College Dublin, 2022  
AND EXHIBITIONS

“Who Loves the Sun: Lisa Robertson’s Archive in Simon Fraser University’s Special Collections” (archival exhibit text) for the *Writing Canadian Women (Write) Out of the Archive* Exhibit at Bennett Library, Simon Fraser University, March – April, 2022

*The Book Unfolded* podcast, iTunes, 2020

“Exploring the KonMari Book Controversy,” *Spark Joy* podcast, 2020

“How to Talk About Type” public lecture, Special Collections, University of Victoria, 2018

Canzone West panel (faculty representative for Simon Fraser University), 2015

Alcuin Awards panel moderator with Julie Morstad, Julie Flett, Cynthia Nugent, and Sara Gillingham, Emily Carr University of Art + Design, Vancouver, 2014

Adobe Max Education Summit Presentation on the Future of Digital Publishing (representing Vancouver Film School’s faculty), Los Angeles, 2011

*Helvetica* film screening event, organizer and panel moderator with director Gary Hustwit, Jim Rimmer, and Douglas Coupland, Vancouver, 2008

**SELECTED HONOURS** Social Sciences and Humanities Research Council (SSHRC) CGS Masters Scholarship

Jury member for the BC Book Prizes, illustrated books category

iTunes top ten Best New Apps and iTunes Editor's Choice, *three times*

iKids Kidscreen award "Best Learning App, Smartphone," *twice*

Parents' Choice approved app, *twice*

Bologna Ragazzi Digital award shortlist

Jury member for the Alcuin Awards, Vancouver, *twice*

50 Books/50 Covers shortlist, American Institute of Graphics Arts (AIGA), *twice*

*How Magazine's International Design Annual* selection, editorial design section

*Applied Arts Design & Advertising Awards Annual* selection, editorial design, *twice*

The Alcuin Society, *Awards for Excellence in Book Design* in Canada, *twelve times*

BC Book Prizes/Governor General Award for illustrated books, *nominated*

**CLASSES TAUGHT AT ECUAD** ILUS 400 and 410 Senior Studio; ILUS 401 Professional Applications; ILUS 305 Publication Design and Design for Illustration; ILUS 208 Colour Theory; SOCS 411 Professional Practices; GSMD 602 and 612 Thesis Project Seminars; HUMN 303 Art + Text Seminar; HUMN 306 Towards a New Dialect of Design; DESN 202 Strategies and Visualization; COMD 350 The Illustrated Book; COMD 310 Core Studio: Pattern and Colour; COMD 305 Publication; COMD 204 Typographic Communication; CEDE 311 Packaging Design; CECD 202 Publication Design

**RELEVANT SKILLS** Ability to plan, organize, and lead workshops and classes on illustration, design, publishing, and writing, for ages 5 to 100

Ability to use and teach Adobe Creative Suite (with experience leading beta testing of publishing apps with students for Adobe and presenting to Adobe)

Experience art directing illustrators and animators

Experience preparing books and other material for print in a wide variety of formats, including offset, digital, and silk screening

Experience producing illustration to be reproduced in embroidery and textiles for manufacture

Experience producing app design

**LANGUAGES** French (written and spoken)

Italian (written and spoken)

Japanese (developing ability to read syllabaries; low vocabulary)

**REFERENCES** Available upon request